

WINGED TYRANID PRIME

M	T	SV	W	LD	OC
12"	5	4+	6	7+	1

AUFSTELLUNG

1x Winged Tyranid Prime

Equipped with: Prime talons

⌘ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Prime talons	Melee	6	2+	6	-1	2

ABILITIES

CORE - Leader

RULES - Leader, Shadow in the Warp, Synapse

Alpha Warrior

While this model is leading a unit, weapons equipped by models in that unit have the [SUSTAINED HITS 1] ability.

Death Blow

If this model is destroyed by a melee attack, if it has not fought this phase, roll one D6: on a 4+, do not remove it from play. The destroyed model can fight after the attacking model's unit has finished making its attacks, and is then removed from play.

Leader

This model can be attached to the following units:

- Gargoyles
- Tyranid Warriors With Melee Bio-Weapons
- Tyranid Warriors With Ranged Bio-Weapons

